



Lock and Code Escape Rooms

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RISK ASSESSMENT

General Risk Assessment
Assessment date: 3 February 2026
Assessor: Matt Russe (Owner)

SCOPE

ACTIVITY

Escape Room & Immersive Entertainment Experiences

LOCATIONS

All venues and temporary event sites operated by the Company within the United Kingdom, including Lock & Code Taunton, Creech Paper Mill, Creech St Michael, Taunton TA3 5PX

VENUES

LOCK & CODE TAUNTON

Creech Paper Mill, Creech St Michael, Taunton TA3 5PX

LOCK & CODE WESTON

Ivy House Business Centre, Weston-super-Mare BS29 6LB

INSURANCE

Public Liability £5,000,000 (Bridgehaven Specialty UK Ltd, policy E26W6E7M, valid to 27 January 2027).
Employers' Liability £5,000,000.

HAZARDS, RISK RATINGS AND CONTROLS

HAZARD AREA	HAZARDS	RISK LEVEL	CONTROL MEASURES
1. Slips, trips & falls	Low lighting, cables, props, uneven flooring, themed set elements	Medium	- Clear walkways maintained - Cables secured and covered - Routine housekeeping checks - Emergency lighting installed - Safety briefing provided
2. Interaction with props & set pieces	Minor bumps, pinches, trapped fingers	Low	- Props regularly inspected and maintained - No sharp edges or unsafe mechanisms - Clear instruction that excessive force is not required - Staff monitoring and intervention
3. Electrical & AV equipment	Electric shock, overheating equipment	Low	- PAT-tested devices - Professional installation - Restricted access to control hardware - Routine inspections
4. Fire safety & evacuation	Fire, smoke inhalation	Low	- Fire detection and alarm systems - Clearly marked emergency exits - Emergency lighting - Staff fire safety training - Documented evacuation procedures - No live flames in game areas
5. Psychological stress / panic	Anxiety, claustrophobia, sensory overload	Medium	- Panic/exit mechanisms in all rooms - CCTV monitoring - Immediate game stop capability - Pre-game safety warnings - Participants free to leave at any time
6. Accessibility & mobility	Steps, narrow areas, themed obstacles	Variable	- Accessibility information available at booking - Staff assistance on request - Reasonable adjustments where practical
7. Hygiene & shared surfaces	Illness transmission	Low	- Regular cleaning of props and touchpoints - Hand sanitiser available - Staff hygiene procedures

8. Participant behaviour	Running, climbing, unsafe conduct	Medium	• Mandatory safety briefing • Staff supervision and CCTV • Immediate intervention policy • Right to remove unsafe participants
9. School & youth group visits	Pupils unsupervised between rooms, unfamiliar surroundings, undisclosed medical or additional needs	Low	• Accompanying school staff remain on site and responsible for pupils outside the game rooms • Every room is monitored continuously by a game master via CCTV and audio; the game can be stopped instantly • Group split into teams that match room capacity so every pupil is supervised in play • Room themes matched to age and agreed with the school in advance • School to share any medical, access or behavioural needs in advance; staff briefed before the session • Toilets, exits and the waiting area shown to the group on arrival

Overall risk level: Low when controls are followed

Review schedule: Annually or following significant operational changes

Next review due: February 2027

Emergency procedure: On the alarm sounding, game masters release all room doors immediately, staff lead each team to the nearest marked exit and the group assembles outside the building for a head count against the school's register.

First aid: First aid kit on site; accidents are recorded and reported to the group leader.

Signed: Matt Russe, Owner — Lock and Code Escape Rooms · Date: 3 February 2026 · Published on lockandcode.co.uk

This assessment is provided to help schools, youth groups and organisations complete their own visit planning. Insurance certificates are available on request. Contact info@lockandcode.co.uk with any questions.